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(54) Method and apparatus for scaling a compressed video bitstream

Verfahren und Einrichtung zum Skalieren eines komprimierten Videobitstromes

Procédé et dispositif pour changer l'échelle de flux de débits de données vidéo comprimé

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## Description

[0001] This invention relates to apparatus for reducing the amount of data in a previously compressed video signal bit stream.

[0002] The moving picture experts group (MPEG) video coding standard has been proposed for a variety of applications for video transmission and storage. Several applications such as Video On Demand and Trick-Play on Track Digital VTRs, for example, are more easily facilitated with a compressed signal having a lesser bitrate than that provided in certain of the MPEG profiles. The different applications have slightly different signal requirements, however a similar scaling apparatus may serve to reduce an original bitrate to a rate conducive to a respective application.

[0003] An MPEG coding standard has now been developed for a variety of applications which include terrestrial high definition television (HDTV), teleconferencing, satellite communication, direct broadcasting systems (DBS) and multimedia workstations. An MPEG-2 compressed bit stream may represent a compressed HDTV bit stream of relatively high data rate. If this signal is to be utilized on relatively narrow band channels it is necessary to reduce or scale its data down to a lower bit rate.

[0004] Consider a Video On-Demand system wherein a video file-server includes a storage device containing a library of MPEG encoded bit streams. The bit streams stored in the library are originally coded at a high quality (e.g. studio quality). A number of clients may request retrieval of any of these video programs at one particular time. The number of users and the quality of video delivered to the users is constrained by the outgoing channel capacity. This outgoing channel, which may be a cable bus or an ATM trunk for example, must be shared among the users who are granted service. Different users may require different levels of video quality, and the quality of a respective program will be based on the fraction of the total channel capacity allocated each user.

[0005] To simultaneously accommodate a plurality of users, the video file server may scale the stored bit streams to a reduced bit rate before they are delivered over the channel to the respective users. The quality of the resulting scaled bit stream should not be significantly degraded compared to the quality of a hypothetical bit stream obtained by coding the original source material at the reduced rate. Complexity and cost is not a critical factor because only the file server has to be equipped with the scaling hardware, not respective users.

[0006] In Trick-play on Track Digital VTRs systems, the video is scaled to create a side track on video tape recorders. This side track contains very coarse quality video sufficient to facilitate trick-modes on the VTR (e.g. fast forward and reverse scan at different speeds). Complexity and cost of scaling hardware included in these devices is of significant concern, because the VTR is a mass consumer item subject to mass produc-

tion.

[0007] Another application of scaling is Extended-Play Recording on Digital VTRs. In this application, video is broadcast to users' homes at a certain broadcast quality (~6 Mbps for standard definition video and ~24 Mbps for high definition video). With a scaling feature in their video tape recorders, users may record the video at a reduced rate, akin to extended play, EP, mode on today's VHS recorders, thereby recording a greater quantity of video program material onto a tape at lower quality.

[0008] In scaling, the higher quality of the information in the original signal should be exploited as much as possible, and the resulting image quality of the new signal with a lower bit rate should be as high as possible, or as close as possible to one created by coding the original source video at the reduced rate. It is assumed that for a given data rate the original source is encoded in an optimal way.

[0009] An exemplary method of scaling according to the prior art is disclosed in US-A-5 144 424.

[0010] The method and scaling apparatus of the present invention are defined in claims 4 and 1, respectively, and permit existing of higher frequency AC DCT coefficients or re-quantizing quantized data with a coarser quantization factor. The scaling is performed on a block (macroblock) basis in a manner which linearly scales the amount of compressed data per block. An analyzer generates a profile of cumulative partially decompressed data over a video frame, and scaling is performed to insure that a profile of the scaled signal substantially comports with the profile of the original data.

## BRIEF DESCRIPTION OF THE DRAWINGS

[0011] The invention will be described with reference to the drawings wherein;

FIGURE 1 is a block diagram of a prior art scaling apparatus;

FIGURE 2 is a block diagram of a scaling apparatus embodying the present invention;

FIGURE 3 is a diagram of an exemplary profile of cumulative partially decompressed data representing original and scaled compressed data;

FIGURES 4-5 are block diagrams of alternative scaling apparatus embodying the present invention;

FIGURE 6 is a flowchart of the method of operation of the FIGURE 2 apparatus; and

FIGURES 7 and 8 are flow charts useful in understanding the method of operation of the FIGURE 4 apparatus.

[0012] FIGURE 1 illustrates a known compressed video signal scaling apparatus for reducing the amount of data in a previously coded video signal. In the illustrated apparatus only the major functional elements are shown:

to convey the general operation of the circuitry. For example compressed video signal includes various types of data, only some of which types are quantized. The other types are shunted around the re-quantization or scaling apparatus and remultiplexed with the scaled data in the multiplexer 14. It will be apparent to one skilled in the art of compression circuitry that the multiplexer 14 must include not insignificant control circuitry to perform this function. However one skilled in the art of compression circuitry will readily be able to realize the multiplexing function of multiplexer 14, thus it will not be described herein.

[0013] In FIGURE 1 a previously compressed or coded video signal which is to undergo scaling is assumed to be a block coded signal wherein respective pictures are divided into a plurality of blocks or macroblocks, and compressed on a block by block or macroblock by macroblock basis, with the resulting signal occurring, at least in part, as a stream of coded blocks or macroblocks. At least part of the data in respective macroblocks is quantized and variable length encoded. Examples of such a compressed signal are MPEG1 and MPEG2 video signals. The coded signal is applied to a variable length decoder 10 which produces a variable length decoded signal. Motion vectors (and other non-quantized code-words) included in the compressed signal are shown being diverted around the succeeding circuitry ( $Q^{-1}$  11,  $Q$  12, VLC 13), but in fact they may be passed through the succeeding circuitry if such circuitry can be conditioned to be transparent to signal components which should not be altered by the scaling apparatus.

[0014] After variable length decoding, the decoded codewords are coupled to an inverse quantizer 11, wherein signal components which were quantized in the compression process are de-quantized. The de-quantized components are re-quantized in a quantizer 12 under the control of a rate controller 16. The rate controller 16 is adjusted to produce coded signal having a bit stream scaled in conformance with the desired reduced rate. Scaling is accomplished in this instance by the rate controller providing quantization values to the quantizer 12 which produce a coarser quantization of respective codewords than the original compressor. The re-quantized codewords are variable length coded in a variable length encoder VLC 13, and reformatted in the multiplexer 14 with signal components which did not undergo re-quantization. The reformatted signal is applied to a rate buffer 15 which, in general, converts a bursty signal to a constant rate signal. The rate buffer includes an occupancy monitor which provides a control signal for controlling the rate buffer to condition the quantizer 12 to provide a constant rate signal. A more detailed description of this circuitry is available in an article, REDUCTION OF THE BIT RATE OF COMPRESSED VIDEO WHILE IN ITS CODED FORM, by D. G. Morrison et al., PY94, D17.3.

[0015] For MPEG compressed video, quantization involves a matrix of quantization values and a quantiza-

tion factor. The matrix of quantization values are determined according psychovisual parameters. The matrix of quantization values includes a respective value for each DCT coefficient in a block of coefficients representing a block of pixels, and the matrix is normally used in common to quantize all macroblocks in a frame. Quantization factors, on the other hand are macroblock specific, that is each quantizing factor only applies to the macroblock to which it is assigned. The quantizing factors are used to weight all quantizing values in the matrix before the matrix is used to quantize a respective macroblock. In the following description, references to the generation of quantizing parameters are meant in general to apply to the generation of the aforedefined quantizing factors.

[0016] The system illustrated in FIGURE 1, in general, cannot provide uniform bit scaling over an image due to the variability in the variable length coding. In other words the bit scaling of respective macroblocks may differ by a significant percentage. The bit scaling circuitry of the FIGURE 2 and 4 apparatus does provide substantially uniform bit scaling from macroblock to macroblock.

[0017] Refer to FIGURES 2 and 6. In FIGURE 2 coded video signal, which is to undergo scaling, is applied to a variable length decoding parser 20. The parser 20 is transparent to codewords which are not variable length coded and passes them unaltered. Variable length coded codewords, in for example an MPEG signal, do not have defined boundaries. The parser 20 determines {602} the boundaries of respective codewords and identifies the codeword by type. The codeword is not actually decoded. The parsed and non-variable length coded codewords are tagged with identifiers and stored {603} in a delay memory 21.

[0018] The parsed and non-variable length coded codewords are applied to an analyzer 22. The analyzer 22 develops a profile of, in this example, AC discrete cosine transform (DCT) coefficients versus macroblocks over respective compressed frames (or fields or images etc.). That is, the analyzer generates {605} the running sums of AC DCT coefficient bits on a macroblock basis. The analyzer 22 stores {604} the respective sums identified by macroblock number in a memory 24. For macroblock 1 (MB1), the sum is the sum ( $\Sigma$ MB1) of all bits in MB1 corresponding to the AC DCT coefficients in MB1. For MB2 the sum is the sum ( $\Sigma$ MB1) plus the sum ( $\Sigma$ MB2) of all bits in MB2 corresponding to the AC DCT coefficients in MB2. For MB3 the sum is ( $\Sigma$ MB1) + ( $\Sigma$ MB2) + ( $\Sigma$ MB3) etc. FIGURE 3 illustrates an exemplary graph (designated PROFILE) of such sums with the macroblock number as ordinate.

[0019] In addition to the foregoing sums of AC DCT coefficients the analyzer counts {601} all coded bits (TB) for respective frames. After all macroblocks for a respective frame have been analyzed {606}, a target value,  $TV_{AC}$ , of AC DCT bits per frame is calculated {608} using the sums (TB) and ( $\Sigma$ MB last), according to the relationship

$$TV_{AC} = (\Sigma MB \text{ last}) - \% \text{ times}(TB) - \text{excess}$$

where  $(\Sigma MB \text{ last})$  is the last of the AC sums and corresponds to the total number of AC DCT bits in the frame, % is the percentage by which the bit stream is to be reduced, and "excess" is the amount by which the previous frame missed the desired target.

[0020] The profile of AC DCT bits is scaled [610] by the factor  $TV_{AC}/(\Sigma MB \text{ last})$ . Scaling is performed by multiplying each of the respective sums  $(\Sigma MB_i)$  by the factor  $TV_{AC}/(\Sigma MB \text{ last})$  to generate the linearly scaled profile shown in FIGURE 3. The respective sums  $(\Sigma MB_i)$  are replaced by the scaled sums in the memory 24.

[0021] After the profile has been scaled, the respective parsed and non-variable length coded codewords are accessed from the memory 21 a macroblock at a time. Non AC DCT codewords are passed (612) to a buffer 23, which essentially reassembles (618) the output. The analyzer 22 conditions the memory 21 to pass codewords to the buffer 23, and conditions the buffer 23 to accept a limited amount of codeword bits per macroblock. As the AC DCT codewords are accessed, the bits of the respective AC DCT codewords are summed (614) and the current sum for respective macroblocks is continuously compared (616) with the scaled sum for that macroblock less the number of bits corresponding to an end of block, EOB, codeword. Respective AC DCT codewords are accepted by the buffer 23 until the current sum of macroblock bits is equal to or exceeds the corresponding scaled sum less EOB<sub>max</sub>. When this condition occurs an EOB code is inserted (620) into the bit stream, and the remaining codewords for the respective macroblock are discarded (622). This process continues until all coded data for a respective frame is reassembled into the scaled bit stream.

[0022] It should be noted that an MPEG macroblock includes, for example, six blocks of data, all of which may include corresponding AC DCT codewords. In processing data from the memory 21, corresponding codewords from each of the blocks within a respective macroblock should be accessed in parallel rather than sequentially so that each block in the macroblock is given equal bit space. Assuming that respective blocks within a macroblock have AC DCT codewords AC<sub>ik</sub> where  $i$  denotes the coefficient (1-64) and  $k$  denotes the block (1-6) then codewords should be accessed in the order AC<sub>11</sub>, AC<sub>12</sub>, AC<sub>13</sub>, AC<sub>14</sub>, AC<sub>15</sub>, AC<sub>16</sub>, AC<sub>21</sub>, AC<sub>22</sub>, AC<sub>23</sub>, AC<sub>24</sub>, AC<sub>25</sub>, AC<sub>26</sub>, AC<sub>31</sub>, AC<sub>32</sub>, AC<sub>33</sub>, AC<sub>34</sub>, AC<sub>35</sub>, AC<sub>36</sub>, AC<sub>41</sub>, etc. This requires that the buffer 23 be partitioned on a block basis to permit forming respective blocks in parallel which will then be read sequentially [0023] Since bits are read from memory 21 up to the point where the number of bits applied to the memory 23 equal the number of AC DCT bits represented by the linearly scaled profile, each of the respective macroblocks will be substantially linearly bit scaled.

[0024] FIGURE 4 illustrates a second embodiment

which performs bit scaling by re-quantization. Unlike the FIGURE 1 apparatus however, the FIGURE 4 apparatus performs substantially linear bit scaling of respective macroblocks. In FIGURE 4, coded video signal is applied to a variable length decoder 38 which decodes those signal components which are variable length encoded. The decoded signal is applied to a delay memory 39 (which stores the decoded signal until analysis is performed) and to an analyzer 40. The output of the memory 39 is coupled to an inverse quantizer 41. Note that signal components which are not quantized may be shunted around the inverse quantizer 41, which is represented by the arrow from memory 39 to the multiplexer 44, or they may be passed through the inverse quantizer and succeeding circuitry, if the inverse quantizer and succeeding circuitry may be conditioned to be transparent to non-quantized signal components. Note also that the inverse quantizer 41 may be positioned ahead of the delay memory 39 rather than after it.

[0025] Inverse quantizer 41 de-quantizes those signal components which are quantized, and applies them to the quantizer 42. Quantizer 42 is conditioned by the analyzer 40, to more coarsely quantize the signal components which are normally quantized, to effect bit stream scaling. The re-quantized signal is applied to a variable length encoder 43 which variable length encodes the signal and applies it to a multiplexer 44 which reformats the signal according to the original protocol or if desired to a different protocol. The reformatted signal is applied to a rate buffer 45.

[0026] In one embodiment of the FIGURE 4 apparatus, a rate controller 47 (shown in phantom) is employed to control re-quantization. In this embodiment, the analyzer applies control parameters to the rate controller on a frame basis and thereafter the rate controller controls the re-quantization process. The assumption is made that the rate controller is of the type which employs a frame target bit size to generate quantization factors for respective macroblocks. In such rate controllers, the frame target bit size may either be calculated by the rate controller itself or applied from an external source. An example of this type of rate controller is described in United States Patent 5,144,424 entitled APPARATUS FOR VIDEO DATA QUANTIZATION CONTROL, by Tristan Savatier. The controller in this patent generates a parameter TSize<sub>i</sub> (the index  $i$  designates I, B or P frames) which is utilized in calculating respective quantization factors for frame  $i$ . For present purposes it is assumed that such a rate controller will be modified to accept a target parameter TSize<sub>i</sub> from the analyzer 40.

[0027] The analyzer 40, in this instance, extracts the quantization factor  $Q_{MBi}$  from respective coded macroblocks and counts the respective bits MB<sub>i</sub> for respective macroblocks in the data stream provided by the VLD 38. It forms the product  $Q_{MBi}(\Sigma MB_i)$  of the sum of bits times the quantization factor associated with the macroblock. Sums,  $\Sigma Q_{MBi}(\Sigma MB_i)$ , of the products generated for all previous macroblocks for a respective frame are formed

for each macroblock and stored in the memory 46 identified by macroblock number, where  $\Sigma Q_{MBi}(\Sigma MB)_i$  is equal to  $Q_{MB1}(\Sigma MB)_1$ ;  $\Sigma Q_{MBi}(\Sigma MB)_2$  is equal to  $Q_{MB1}(\Sigma MB)_1 + Q_{MB2}(\Sigma MB)_2$  etc. These sums plotted against macroblock number form a normalized profile similar to the example illustrated in FIGURE 3. Note however that this profile relates to total bits not only AC DCT bits because the rate controller operates on a total bit basis. A profile of AC DCT bits may also be used if the resulting target value is appropriately augmented for the non-quantized signal components. The final sum  $\Sigma Q_{MBi}(\Sigma MB)_i$  is scaled by the factor SF to generate the target value TSize<sub>i</sub> which is applied to the rate controller 47 for re-quantizing the current frame. The variable length decoded signal is then accessed from delay memory 39, de-quantized, and re-quantized by quantizer 43 under control of the rate controller 47 utilizing the calculated value of TSize<sub>i</sub>. The profile is a normalized curve, but the rate controller operates with a volume of bits, not normalized bits. Thus the scale factor SF is in units of 1/ $Q_{MBi}$  to provide a target in units of bits. An exemplary scale factor SF may be calculated according to the formula

$$SF = \frac{(1 - \%) (\Sigma \Sigma_{MBi})_{last} - excess}{\Sigma (Q_{MBi}(\Sigma MB)_i)_{last}}$$

where  $(\Sigma \Sigma_{MBi})_{last}$  corresponds to the total bits in the respective original frames and excess is the amount of bits in excess of the target value for the previous frame. An alternative scale factor that may be used is the ratio  $(1 - \%) / Q_{MBiavg}$  where  $Q_{MBiavg}$  is the average of all original quantizing factors in the frame.

[0028] A further embodiment of FIGURE 4 will be described with reference to the flow charts of FIGURES 7 and 8. In this embodiment the analyzer 40 applies quantization factors to the quantizer 42 on a macroblock basis. The rate controller 47 is not used in this embodiment. All of the other elements except the rate controller operate as described above.

[0029] Referring to FIGURE 7 coded video signal is variable length decoded (702) and the decoded signal is stored in the memory 39 and applied to the analyzer 40. The bits of respective macroblocks are summed  $\Sigma MB_i$  (706) and then multiplied (707) by the original quantization factor  $Q_{MBi}$  associated with the respective macroblock. The products,  $Q_{MBi}(\Sigma MB)_i$ , are cumulatively summed (708) and stored (709) in the memory 46 identified with respective macroblocks. The accumulated sums  $\Sigma (Q_{MBi}(\Sigma MB)_i)$ , when charted with macroblock number as ordinate, form a profile similar to the profiles shown in FIGURE 3. When the last macroblock is processed (710), the profile is scaled (712) by the scaling factor SF as defined above. This is accomplished by multiplying each accumulated sum of products  $\Sigma (Q_{MBi}(\Sigma MB)_i)$ , with the scaling factor SF and storing them in the memory 46 identified with respective macroblocks.

The decoded video signal in memory 39 is then inverse quantized (714) and re-quantized (717) such that the re-coded video signal comports with the scaled profile. This process is illustrated in FIGURE 8.

[0030] In FIGURE 8 a new quantization factor  $Q_{MBi}$  for macroblock  $i$  is estimated (800). The estimate may be obtained via a variety of methods. One method of obtaining the estimate is to form  $Q_{MBi} = (Q_{MBi-1}) / (1 - \%)$  where  $Q_{MBi-1}$  is the original quantizing factor for macroblock  $i$ . Another method is simply to use the quantization factor  $Q_{MBi-1}$  where  $Q_{MBi-1}$  is the quantization factor generated for the previous macroblock  $i-1$ . A third method of estimating the quantization factor,  $Q_{MBE}$ , is to use the final quantization factor,  $Q_{MBE-F}$ , calculated for the corresponding macroblock of the last most previous like type frame.

[0031] After obtaining the estimate of the quantization factor for macroblock  $i$ , the unquantized macroblock is accessed (801) from the memory 39. Macroblock  $MB_i$  is quantized (802) using the estimated quantization factor and it is variable length coded (803). The new total of bits,  $\Sigma MB_{in}$ , for the macroblock, are summed (804), and the codewords of the re-quantized macroblock are reassembled (805). The sum of bits  $\Sigma MB_{in}$  is summed (806) with the sums of bits of prior quantized macroblocks to form a profile value  $\Sigma (\Sigma MB_{in})_i$ , for the current macroblock of the re-quantized decoded bit stream. Note that this profile is of bits and the scaled profile is described in terms of bits.

[0032] The difference between the new profile value  $\Sigma (\Sigma MB_{in})_i$  and the original scaled profile value,  $SF(\Sigma (Q_{MBi}(\Sigma MB)_i))_i$  is calculated (807) to generate a bit error value  $\Delta E$ , where

$$\Delta E = SF(\Sigma (Q_{MBi}(\Sigma MB)_i))_i - \Sigma (\Sigma MB_{in})_i$$

The error  $\Delta E$  is compared with a threshold value  $\Delta E_T$  (808). If the error is greater than the threshold a new quantization factor  $Q_{MBinew}$  is calculated (809). An exemplary calculation for  $Q_{MBinew}$  is according to a relationship of the form;

$$Q_{MBinew} = Q_{MBi} + \text{sgn}(\Delta E)$$

where  $Q_{MBi}$  in the brackets corresponds to the last quantization factor used for the  $i$ th macroblock and it is equal to  $Q_{MBE}$  in a first pass, and  $\text{sgn}(\Delta E)$  is equal to  $\pm 1$  for  $\Delta E$  being positive and negative respectively. Macroblock  $i$  is reaccessed (801) and requantized using the new quantization factor. Steps (801-809) are iterated until the error  $\Delta E$  is less than the threshold.

[0033] At step (808), if the error is less than the threshold, a check (810) is made to determine if all of the macroblocks in the frame have been requantized. If they have not, the index  $i$  is incremented (814) and the re-quantization process for macroblock  $i+1$  is initiated

{800}, if they have then the system jumps to step 700 and processing of the next frame is initiated.

[0034] The foregoing process tends to rigidly track the profile and allows very little variation in the  $Q_{MB}$ 's. The quantization factors are very uniform over a frame. Note for each subsequent processing pass for a particular macroblock, the data which was reassembled {805} for the prior processing pass of that macroblock is discarded. Only the reassembled data of the final pass is retained.

[0035] The dashed arrows, in FIGURE 8 are included to describe another (preferred) embodiment which provides acceptable performance and is less computationally intensive. In this further embodiment, the  $Q_{MB}$ 's tend to vary more resulting in a more uniform subjective image quality. In brief, this further embodiment is a one pass process wherein respective macroblocks are re-quantized with respective  $Q_{MB}$ 's determined using the errors  $\Delta E$  calculated for the respective previous macroblock.

[0036] In this further embodiment, at step {800} an estimated nominal quantizing factor is generated for only the first macroblock processed in the frame. An exemplary nominal quantizing factor  $Q_N$  may be calculated according to the relationship

$$Q_N = Q_{NL} + g(\Delta E)_L$$

$Q_{NL}$  is the nominal quantizing factor used in the previous frame,  $(\Delta E)_L$  is the error for the last macroblock in the previous frame and  $g$  is a gain factor. A nominal gain factor  $g$  is  $31/B_{pp}$ , where

$$B_{pp} = \frac{\text{coding rate}}{\text{picture rate}}$$

For the very first frame to be processed the value  $Q_N$  may be arbitrarily selected to equal a midrange quantizing factor. An alternative method of selecting a nominal quantizing factor for the first macroblock of each frame is to calculate the average of all of the new quantizing factors generated for respective previous frames.

[0037] Once the nominal quantizing factor  $Q_N$  is calculated, macroblock MB<sub>1</sub> is accessed {801} from the memory 39 and quantized {802} using  $Q_N$ . Steps {803-807} are performed as described above. However in this embodiment step {805} is eliminated, and a new  $Q_{MBnew}$  is calculated {809} regardless of the value of the error calculated in step {807}. The new quantizing factor is calculated according to the function

$$Q_{MBnew} = (Q_{MBnew-1} + g(\Delta E))K$$

where  $Q_{MBnew-1}$  is the value of  $Q_{MBnew}$  calculated for the previous macroblock ( $Q_N$  for the first macroblock), and  $K$  is a scaling factor normally in the range of

{0.5, 2.0} which reflects the amount of subjective toleration for quantization errors, and may be obtained from intracoding of macroblocks.

[0038] After the value of  $Q_{MBnew}$  is calculated a check is made {810} to determine if the last macroblock in the frame has been processed. If it has not, the macroblock index  $i$  is incremented {814} and the next macroblock is accessed {801} from memory 39, and quantized {802} using the calculated value  $Q_{MBnew}$ . Steps {803-810} are performed and the next macroblock is processed etc. To review this embodiment, after the original profile is generated {700-714}, quantization is a single pass process where the corrected quantizing factor  $Q_{MB}$  determined with respect to each macroblock  $i$  at step {809} is used to quantize the subsequent macroblock  $i+1$ .

[0039] FIGURE 5 illustrates a further bit scaling apparatus which requires considerable hardware to perform the bit scaling. In this apparatus the coded video signal is completely decompressed in a decompressor 50. However motion vectors for respective macroblocks are saved in a memory 52. The decompressed video signal is applied to a compressor 51 which re-compresses the video signal. The compressor 51 utilizes the motion vectors obtained from the original compressed video signal, hence the compressor 51 need not include motion vector calculating apparatus. The compressor 51 is programmed to produce a compressed bit stream at the desired bit rate. A bit profile may be generated to calculate a target value and applied to the rate controller within the compressor 51.

#### Claims

1. Apparatus for scaling a bit stream of a compressed video signal which has been compressed on a block basis, characterized in that it includes an analyzer {22;40} for determining a block by block first cumulative profile of the volume of coded bits of said compressed video signal over an image, and bit stream scaling apparatus responsive to said analyzer for generating from said bit stream a data reduced compressed video signal having a block by block second cumulative volume profile of reduced data, said second cumulative volume profile substantially corresponding to a linearly scaled version of said first cumulative profile.
2. The apparatus set forth in claim 1, characterized in that said compressed video signal is compressed, in part, using variable length coding and the data reduced compressed video signal is compressed, in part, using variable length coding, and in that said analyzer comprises:

a connection for applying said compressed video signal;  
a processor coupled to said connection for gen-

erating for each said block  $i$  of said compressed video signal a first sum  $\Sigma MB_i$  representing a quantity of bits of said block  $i$  and a further sum  $\Sigma MB_i$ , corresponding to an accumulation of said first sums of blocks from a first block to said block  $i$ , and for scaling, on a block by block basis, said sums  $\Sigma MB_i$  to produce said block by block second cumulative volume profile.

3. The apparatus set forth in claim 2, **characterized** in that said analyzer scales said sums  $\Sigma MB_i$  for respective said blocks, and said bit stream scaling apparatus includes a means for discarding the latestmost codewords of respective blocks to reduce said compressed data, the quantities of bits discarded being determined for respective blocks according to a corresponding scaled sum  $\Sigma MB_i$  to produce a linearly scaled bit stream having a cumulated volume profile substantially corresponding to said second cumulative volume profile.

4. A method for reducing bits in a bitstream of an MPEG coded video signal, **characterized in that it** comprises the steps of:

- forming cumulative sums representing the volume of said MPEG coded video signal, macroblock by macroblock, over an image to produce a macroblock by macroblock profile of accumulated data;
- forming a further profile representing a linearly scaled version of said profile over an image;
- processing said MPEG coded video signal on a macroblock by macroblock basis to produce further cumulative sums representing the volume of the processed MPEG coded video signal on a macroblock by macroblock basis that substantially conforms to said further profile on a macroblock by macroblock basis.

5. The method set forth in claim 4, **characterized in that** the step of processing comprises discarding, from respective macroblocks, codewords of lesser importance to image reproduction.

6. The method set forth in claim 4, **characterized in that** the step of processing comprises:

selecting on a macroblock by macroblock basis respective codewords of said MPEG coded video signal from respective macroblocks and forming new cumulative sums of bit volume from the selected codewords; and terminating the selection of codewords for respective macroblocks when said new cumulative sums of bits are substantially equal to the respective cumulative sums of bits of said fur-

ther profile.

# Patentansprüche

1. Vorrichtung zur Skalierung eines Bitstroms eines komprimierten Videosignals, das auf einer Blockbasis komprimiert wurde, **gekennzeichnet durch** einen Analysator (22; 40) zum Bestimmen eines ersten kumulativen Profils mit dem Volumen der kodierten Bit des komprimierten Videosignals über ein Bild Block für Block, und eine auf den Analysator ansprechende Vorrichtung zur Skalierung des Bitstroms zum Erzeugen eines datenreduzierten, komprimierten Videosignals aus dem Bitstrom mit einem zweiten kumulativen Volumenprofil von reduzierten Daten Block für Block, wobei das zweite kumulative Volumenprofil im wesentlichen einer linear skalierten Version des ersten kumulativen Profils entspricht.

2. Vorrichtung nach Anspruch 1, **dadurch gekennzeichnet, daß** das komprimierte Videosignal teilweise unter Anwendung einer Kodierung mit variabler Länge komprimiert wird, und das datenreduzierte komprimierte Videosignal teilweise unter Anwendung einer Kodierung mit variabler Länge komprimiert wird, und daß der Analysator folgendes enthält:

einen Anschluß zum Zuführen des komprimierten Videosignals, einen mit dem Anschluß verbundenen Prozessor, um für jeden Block  $i$  des komprimierten Videosignals eine erste Summe  $\Sigma MB_i$  zu erzeugen, die eine Menge der Bit des Blocks  $i$  darstellt, und um eine weitere Summe  $\Sigma MB_i$  entsprechend einer Akkumulation der ersten Summen der Blöcke von einem ersten Block  $i$  zu dem Block  $i$  zu erzeugen, und zum Skalierung der Summen  $\Sigma MB_i$  auf einer Basis Block für Block zum Erzeugen des zweiten kumulativen Volumenprofils Block bei Block.

3. Vorrichtung nach Anspruch 2, **dadurch gekennzeichnet, daß** der Analysator die Summen  $\Sigma MB_i$  für die jeweiligen Blöcke skaliert und die Vorrichtung zur Skalierung des Bitstroms Mittel zum Unterdrücken der letzten Codewörter der jeweiligen Blöcke zur Reduzierung der komprimierten Daten enthält, daß die Mengen der unterdrückten Bit für jeweilige Blöcke gemäß einer entsprechenden skalierten Summe  $\Sigma MB_i$  für jeweilige Blöcke ermittelt werden, um einen linear skalierten Bitstrom mit einem kumulierten Volumenprofil im wesentlichen entsprechend dem zweiten kumulativen Volumen-

profil zu erzeugen.

4. Verfahren zur Bitreduzierung in einem **Bitstrom** eines MPEG-kodierten Videosignals, **gekennzeichnet durch folgende Schritte:**

- Bildung kumulativer Summen, die das Volumen des MPEG-kodierten Videosignals Makrobloc für Makrobloc darstellen, über ein Bild zum Erzeugen eines Profils von akkumulierten Daten Makrobloc für Makrobloc.
- Bildung eines weiteren Profils, das eine linear skalierte Version des Profils über ein Bild darstellt,
- Verarbeitung des MPEG-kodierten Videosignals auf einer Basis Makrobloc für Makrobloc zum Erzeugen weiterer kumulativer Summen, die das Volumen des verarbeiteten MPEG-kodierten Videosignals auf einer Basis Makrobloc für Makrobloc darstellen, das im wesentlichen mit dem weiteren Profil auf einer Basis Makrobloc für Makrobloc übereinstimmt.

5. Verfahren nach Anspruch 4, **dadurch gekennzeichnet, daß** der Schritt zum Verarbeiten eine Unterdrückung von Codewörtern von geringerer Bedeutung für eine Bildwiedergabe aus den jeweiligen Makroblocen enthält.

6. Verfahren nach Anspruch 4, **dadurch gekennzeichnet, daß** der Schritt der Verarbeitung folgenden enthält:

Auswahl jeweiliger Codewörter des MPEG-kodierten Videosignals auf einer Basis Makrobloc für Makrobloc aus jeweiligen Makroblocen und Bildung neuer kumulativer Summen von Bitvolumen aus den ausgewählten Codewörtern und  
Beendigung der Auswahl von Codewörtern für jeweilige Makroblocen, wenn die neuen kumulativen Bitsummen im wesentlichen gleich den jeweiligen kumulativen Bitsummen des weiteren Profils sind.

#### Revendications

1. Dispositif pour dimensionner ("scaling") un flux binaire d'un signal vidéo comprimé sur une base blocs, **caractérisé en ce qu'il** possède un analyseur (22 : 40) qui détermine un premier profil cumulatif bloc par bloc du volume de bits codés du signal vidéo comprimé sur une image et un dispositif pour dimensionner le flux binaire réagissant à l'analyseur pour la génération, à partir du flux binaire, d'un signal vidéo comprimé de données réduites ayant un

deuxième profil de volume cumulatif bloc par bloc de données réduites, le deuxième profil de volume cumulatif bloc par bloc correspondant substantiellement à une version dimensionnée linéairement du premier profil cumulatif.

2. Dispositif conforme à la revendication 1, **caractérisé en ce que** le signal vidéo comprimé est comprimé en partie à l'aide du codage à longueur variable et le signal vidéo comprimé de données réduites est comprimé en partie à l'aide du codage à longueur variable et **en ce que** l'analyseur comprend :

- une connexion pour l'application du signal vidéo comprimé ;

- un processeur couplé à la connexion pour générer, pour chaque bloc i de signal vidéo comprimé, une première somme  $\Sigma MB_i$ , représentant une quantité de bits pour le dit bloc i et une autre somme  $\Sigma MB_i$ , correspondant à une accumulation des premières sommes de blocs depuis un premier bloc jusqu'au bloc i et pour dimensionner, sur une base bloc par bloc, les sommes  $\Sigma MB_i$ , pour produire le deuxième profil de volume cumulatif bloc par bloc.

3. Dispositif conforme à la revendication 2, **caractérisé en ce que** l'analyseur dimensionne les sommes  $\Sigma MB_i$  des blocs, et le dispositif pour dimensionner le flux binaire inclut un moyen pour supprimer les derniers mots de code des blocs pour réduire les données comprimées, les quantités de bits éliminés étant déterminées pour chaque bloc selon une somme dimensionnée correspondante  $\Sigma MB_i$ , pour produire un flux binaire dimensionné linéairement ayant un profil de volume cumulé correspondant en grande partie au deuxième profil de volume cumulatif.

4. Procédé de réduction de bits dans un flux binaire d'un signal vidéo codé MPEG, **caractérisé en ce qu'il** comprend les étapes de:

- formation des sommes cumulatives représentant le volume du signal vidéo codé MPEG, macrobloc par macrobloc, sur une image, pour produire un profil macrobloc par macrobloc des données accumulées ;

- formation d'un autre profil représentant une version dimensionnée linéairement du profil sur une image ;

- traitement du signal vidéo codé MPEG sur une base macrobloc par macrobloc pour produire d'autres sommes cumulatives représentant le volume du signal vidéo codé MPEG sur une base macrobloc par macrobloc, largement conforme à l'autre profil sur une base macrobloc par



macrobloc,

5. Procédé conforme à la revendication 4, **caractérisé en ce que** l'étape de traitement comprend la suppression, dans les macroblobs respectifs, de mots de code dont l'importance est moindre pour la reproduction de l'image. 5
6. Procédé conforme à la revendication 4, **caractérisé en ce que** l'étape de traitement comprend: 10
  - la sélection, sur une base macrobloc par macrobloc, de mots de code du signal vidéo codé MPEG à partir des macroblobs et à la formation de nouvelles sommes cumulatives de volumes de bits à partir de mots de code sélectionnés et 15
  - l'abandon de la sélection de mots de code de macroblobs lorsque les nouvelles sommes de bits cumulatives sont en grande partie égales aux sommes de bits cumulatives respectives de l'autre profil. 20

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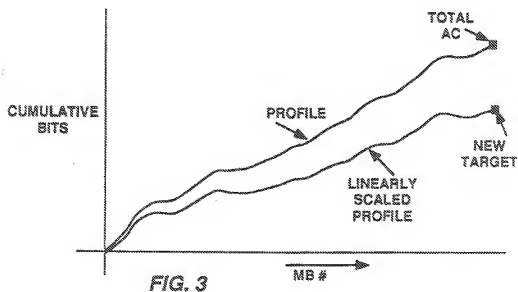
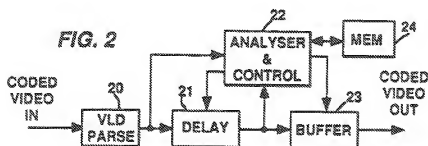
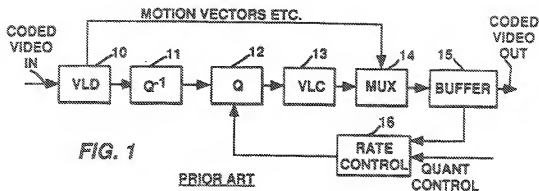
35

40

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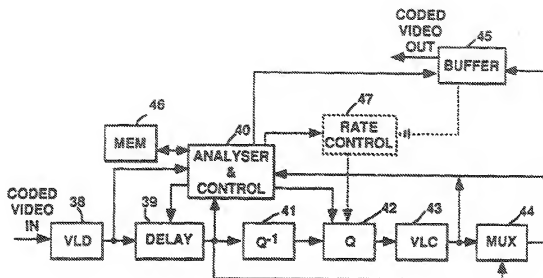


FIG. 4

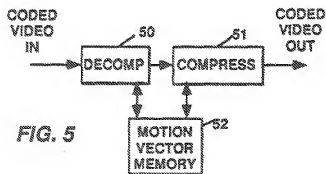
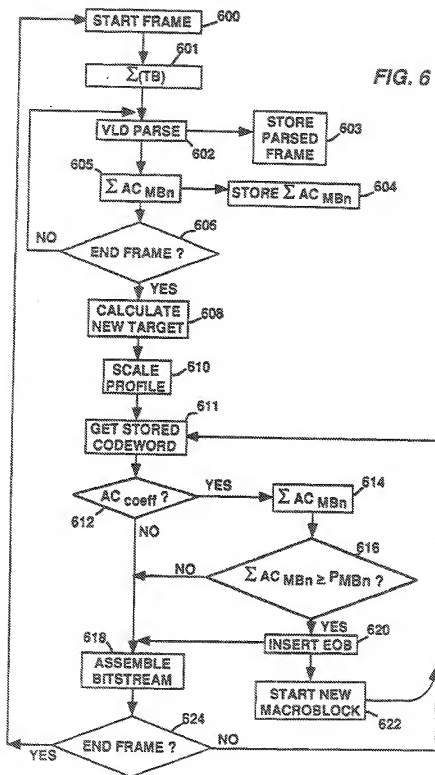


FIG. 5

FIG. 6



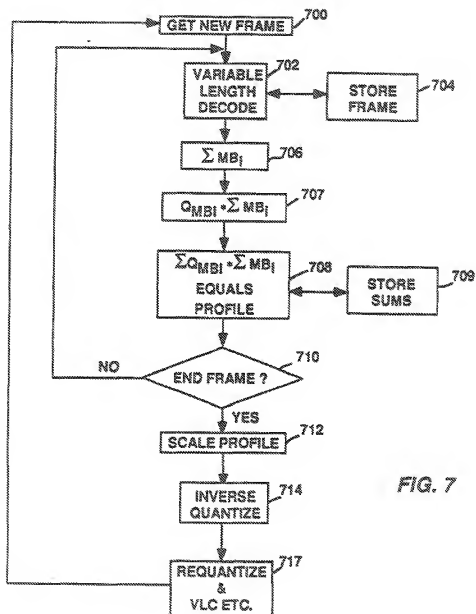


FIG. 7

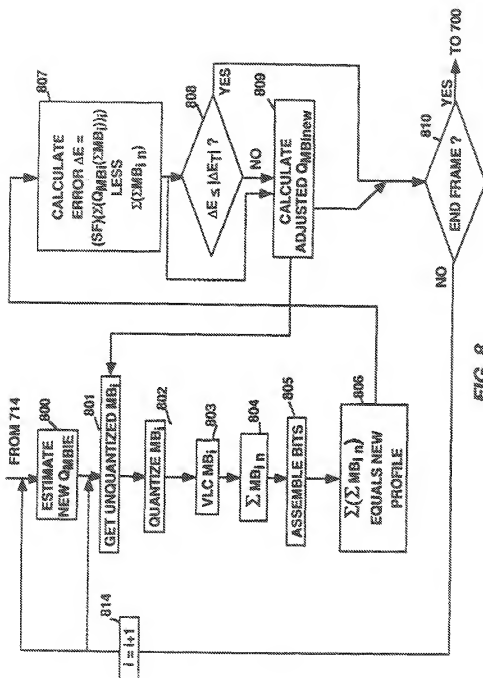


FIG. 8